InterAcct for Manufacturing

InterAcct Software Pty Ltd

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InterAcct for Manufacturing

Why InterAcct?

Multi-Level - Sub Assemblies **☑** Bill of Materials

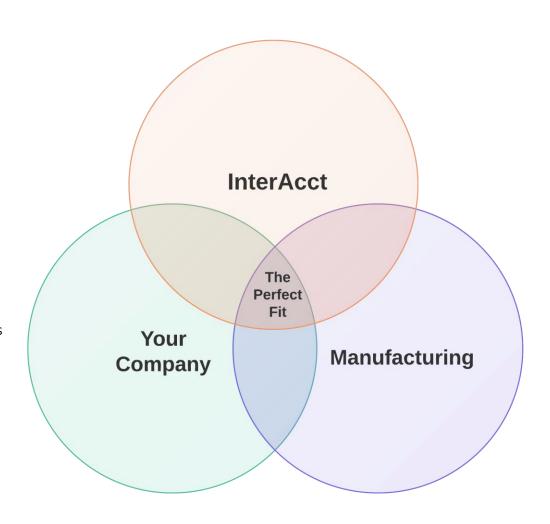
Labour and Machine Capacity **☑** Production Planning **Processes**

Safety and Quality Control ☑ OH&S & QC considerations

Link to drawings, specifications, and **☑** Document Photos Register

☑ Production Jobs Automatic job accounting processes

Option of a simple manufacturing **☑** Kit Conversion system also for a lessor cost





Manufacturing - Bill of Materials

- Three simple steps to get started to create your Bill of Materials
- Production jobs can be to satisfy Sales Backorders or for Stock
- Gross and Net Material requirements are shown





Manufacturing Flow Chart

'InterAcct offers two options of a full Manufacturing system, and/or a simple production system'

Bill of Materials:

Material requirements, labour, machines, sub-contractors, and sundries

Production:

Net and Gross Material Requirements, purchasing, reserve stock, auto issue

Fully Automatic Option:

Based on the actual finished product produced - post all related cost factor accounting transactions

InterAcct Main Menu

Suppliers

Bill of Materials

Production Jobs

Stock Items Materials Materials Sub Assemblies Manufacturing Processes

Cost Centres, Departments Labour

Net/Gross Requirements

Sub Contractors

Purchase, Reserve, Issue

Machine Time

Capacity Planning

Sundries

Stock and/or Sales Backorders

Version 1.1



Key Features & Advantages

	Feature:	Advantage:	Base?
Multi-Level	A Bill of Materials can be created with product material items and sub-assemblies	Sub-Assemblies may also be multi-level and have their own Bill of Materials	Option
Cost Factors The cost to manufacture an item can be any combination of Operations involving Labour, Machine Time, and Sub Contractors, plus Materials & Sundries		Integration with the Materials/Products Database, plus Suppliers and Sub Contractors. Shows stock balance available	Option
Make Instructions	Free format notes area	Prints on reports	Option
Quality Control	Tests and results required	Maintain tight quality control factors	Option
Drawings, Photos	Link to various related documents	View drawings, specification documents, etc.	Option
Sales or Stock	Production jobs can be linked to sales backorders, and/or for stock replenishment	Update sales order of when production expected to be complete	Option
Net Requirements	The system calculates the gross and net material requirements	Also shows a cutting list (from sheets)	Option
Purchase	Can create auto purchase orders for Materials	Reduce admin time	Option
Reserve Stock	Can reserve stock for future production jobs	Make sure materials are available when required	
Check Available	Can check when all materials are now available to be issued - so that production can start	What remains to be received?	
Auto Issue	Can process stock issues of materials to the production job automatically	Reduce admin time	Option

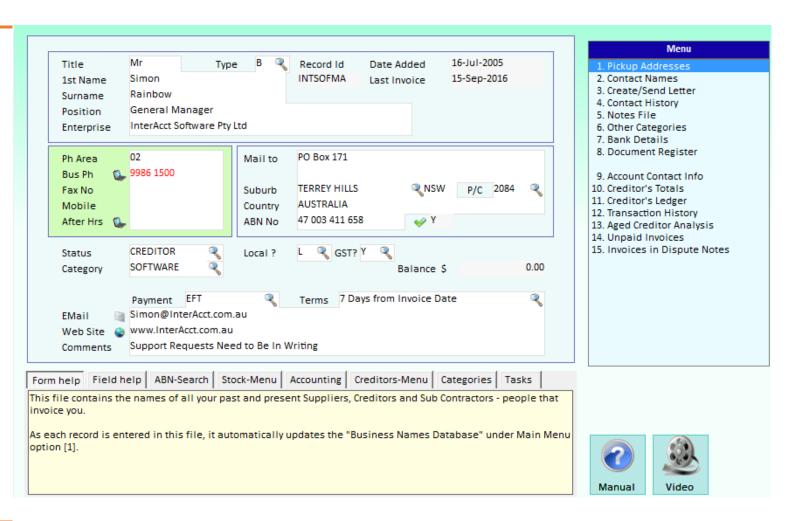


Screen 1: Setup Supplier Database

Supplier Database:

Before you can add details on your Materials (Products) and create your Bill of Materials, you must first set up the database of your Suppliers.

- You can view a list of product/materials by Supplier
- Suggested re-order reporting is also by Supplier and product







Screen 2: Materials, Sub-Assemblies, Products

Products/Materials Database:

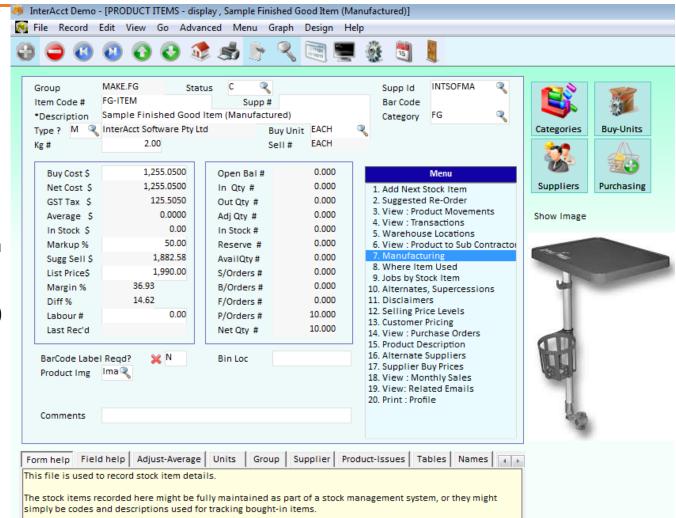
The second step is to create your database of:

- ✓ Materials
- ✓ Sub-Assemblies
- ✓ Finished Products

For those products that are made by you (you are the default Supplier), you can view:

✓ Bill of Materials (Manufacturing)

For material component products you can view where that material is used in a Bill of Materials





Screen 3: Bill of Materials

Bill of Materials:

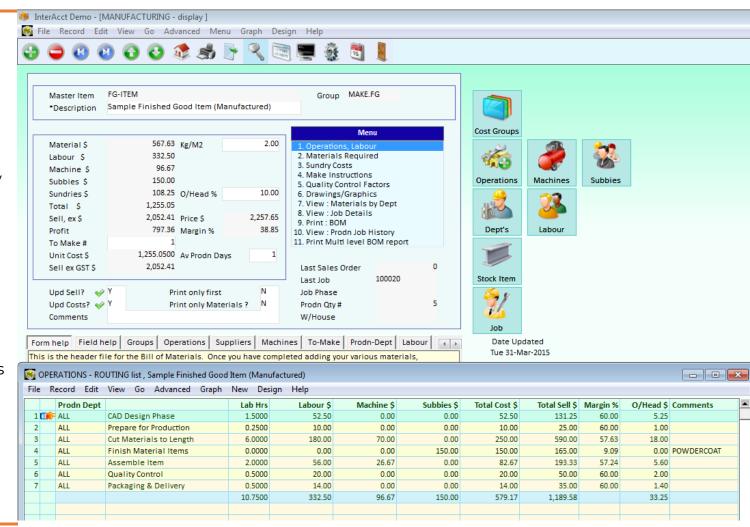
You can create a Bill of Materials for any standard production quantity (batch size). A summary of the costs are shown by Cost Group.

Operations can be grouped by production department and can include:

- Direct labour (by Class)
- ✓ Machine time
- ✓ Sub-Contractors

Other costs would normally include Materials and Sundries (overheads).

One Bill of Material (BOM) can be copied to make another.





Screen 4: Materials Required

Materials Required:

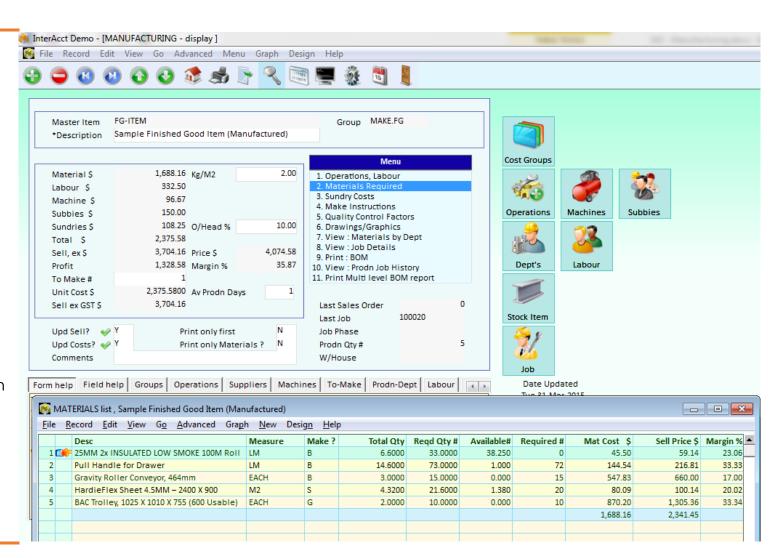
Materials can include both purchased and made (subassemblies).

Units of measure might include:

- ✓ Each
- ✓ Square (M2)
- ✓ Cubic (M3)
- ✓ Linear (e.g. 3/1.2, 4/6.5,)

A wastage % can be added.

It shows the current stock on hand position, and what might be required to purchase to make the production quantity



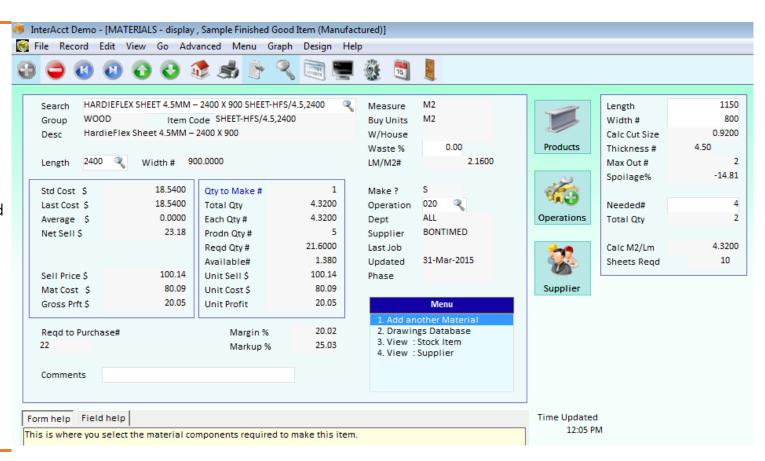


Screen 5: Materials Required - Sheets Cut - Spoilage

Cut Sheets:

InterAcct provides for cutting from a length or sheet.

To aid in optimizing the lowest spoilage %, it calculates how many of a certain size sheet will be required for a cut out size and the maximum that can be cut from a single sheet.



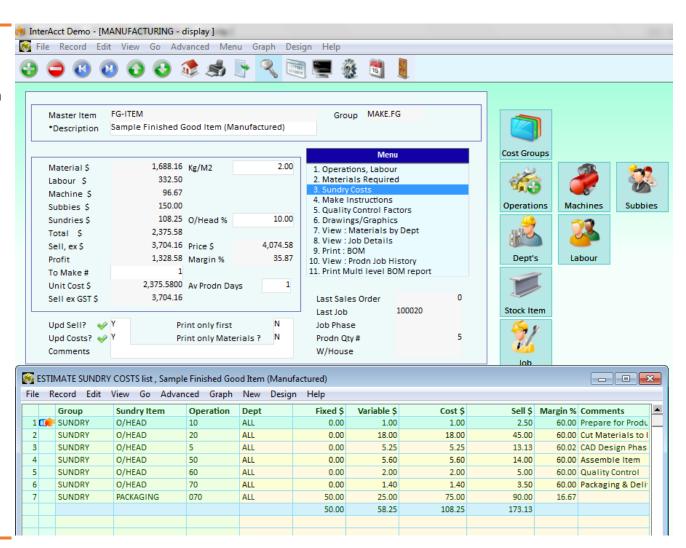


Screen 6: Sundry Costs

Sundry Costs:

There is the option to calculate overheads based on your direct labour, or across all cost items.

In addition, you can add sundry costs (such as packaging) on either a fixed or variable cost basis.







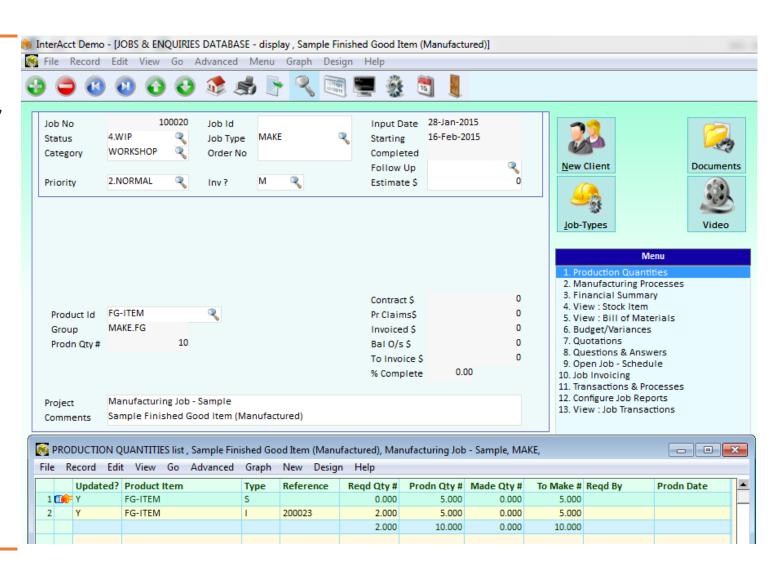
Screen 7: Production Job - Stock/Sales Orders

Production Jobs:

A job is created when you wish to schedule production, or indeed plan on what materials may need to be purchased for a future job.

A production job may be required to:

- ✓ Satisfy one or more customer sales backorders, and/or
- ✓ For stock replenishment





Screen 8: Manufacturing Processes

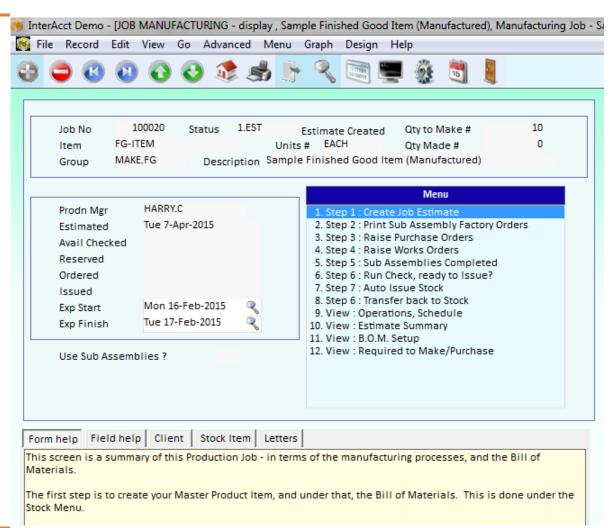
Manufacturing Processes:

Under the production job, this is the central menu that controls all the processes:

- Create the job estimate. Copies the Bill of Materials over and multiplies the job production quantity to calculate gross and net material requirements
- ✓ Auto raise purchase orders for materials
- Auto raise Works Orders for Sub Contractors
- ✓ Check when all materials are in stock
- ✓ Auto Issue materials from stock

You can also view the Operations Summary to see:

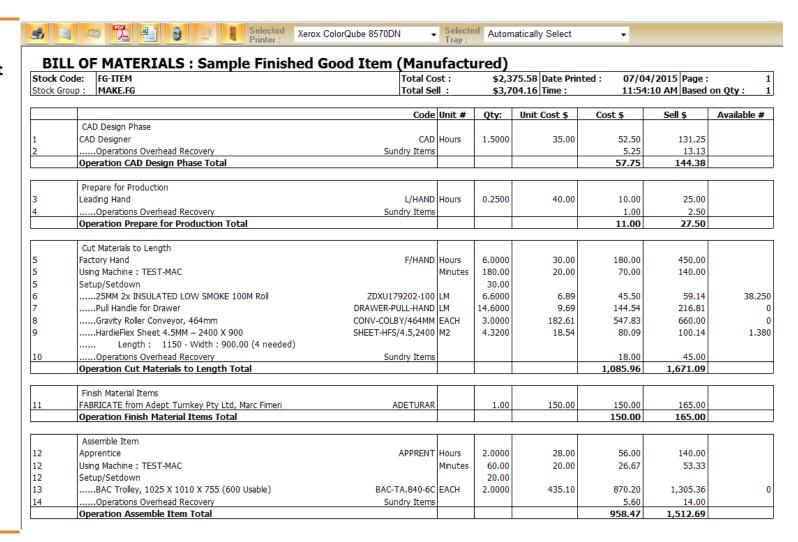
- Labour requirements resource planning
- Machine requirements capacity planning





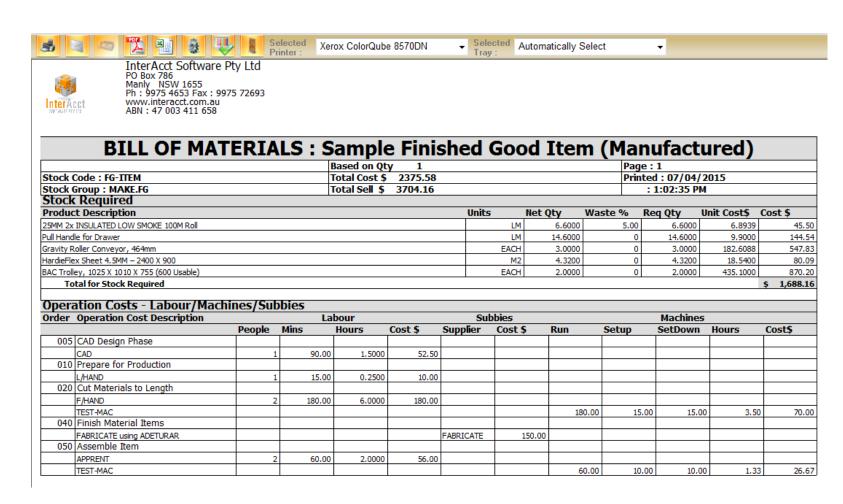
Report: Multi Level by Operation

Reports can be personalised to suit your requirements



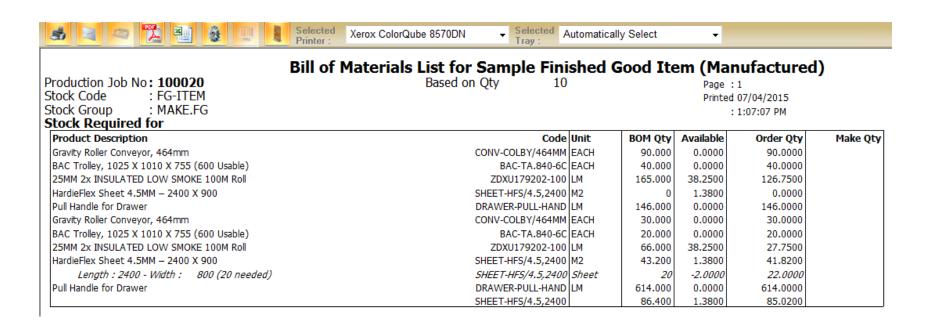


Report: Bill of Materials





Report: Production Job - Cutting List



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InterAcct Pricing (Per User)

Users	Base InterAcct	Job Costing, Estimating, Quoting (A)	Costing by Phase (B)	e Building Repairs, Insurance Claims (C)
1	\$1,650 (15-25)	+ \$550 (10)	+ \$385 (5)	+ \$275 (2-3)
2-3	\$1,100 (20-30)	+ \$550 (10)	+ \$385 (5)	+ \$275 (2-3)
4	\$825 (20-30)	+ \$413 (10)	+ \$275 (5-8)	+ \$207 (2-3)
5-9	\$660 (25-35)	+ \$330 (10-15)	+ \$220 (5-8)	+ \$165 (3-5)
10-19	\$550 (30-40)	+ \$303 (10-15)	+ \$193 (5-8)	+ \$138 (3-5)
20-49	\$440 (40-60)	+ \$275 (10-15)	+ \$165 (10-1	15) + \$110 (3-5)
50+	\$385 (50-75)	+ \$253 (15-25)	+ \$143 (10-2	20) + \$99 (5-10)

Software Pricing

Software Pricing is per Computer Network "User" as defined in the above table. The optional software modules (e.g. Job Cost Estimating) require the Base InterAcct as well, and are purchased based on the number of base Network Users. Prices are all ex GST.

+ Annual Support Pricing

Yearly support is calculated at 20% of purchase price, with no CPI annual increases. Support is reduced by 30% after 3 years. For example a single User (with just the base InterAcct) would be (\$1,650 x 20%) = \$330

+ Implementation & Training Budget

The (Number) denotes the estimated min/max hours of Implementation & Training required in the budget per installation / module (not per User). Implementation / training "Advanced" is currently charged at the average rate of \$180 per hour.

Modules

There is a wide variety of software modules available for purchase, talk to InterAcct staff about your specific software needs.

Request a Cost Estimate:

InterAcct Software Pty Ltd

Toll Free: 1300 66 26 26

Email: sales@interacct.com.au Web: http://www.interacct.com.au